

A TIME FOR TRUMPETS

Living Artillery Park Card Feb. 2021



Nebelwerfer Attack Support Chart

Enemy hex being attacked must be in range of supporting NW Battalion(s).



Turn	Atmosphere	Clear	Woods	Forest	Broken	Town	Marsh	City	SP	Fort
16MO	any condition	¼ CF	¼ CF	¼ CF	¼ CF	¼ CF	¼ CF	¼ CF	¼ CF	¼ CF
any other turn	any condition	Full CF	Full CF	Full CF	½ CF	½ CF	¼ CF	¼ CF	¼ CF	¼ CF

Nebelwerfer Adjustments

If conditions in two different columns apply, only the worst condition (1/4CF) is used.










When NW combat factors are halved, total all the combat factors involved, halve the total, round mathematically.

When NW combat factors are quartered, total all the combat factors involved, quarter the total, round mathematically.

































19CF	405 100K 12 4(1)40 ²	405 152H 11 5(1)40 ²	405 122H 8 3(1)40 ²	405 105H 8 5(1)40 ²	405 75K 5 2(1)40 ²	405 ARTY * *(5)40 ²	9007
27CF	17NW 300 3 5(1)40 ¹	17NW 210 5 6(1)40 ¹	17NW 150 4 8(1)40 ¹	17NW 150 4 8(1)40 ¹	17NW ARTY * *(4)40 ¹	8807	
13CF	272 150H 8 4(1)30 ²	272 105H 8 3(1)30 ²	272 105H 8 3(1)30 ²	272 75K 5 3(1)30 ²	272 ARTY * *(4)30 ²	9203	









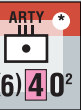
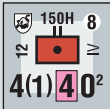
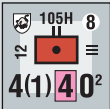
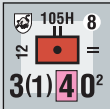



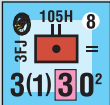
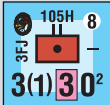

Hex coordinates provide at-start locations for Artillery Substitutes.

	12CF	 3 PzG 8 4(1)40 ²	 3 PzG 8 4(1)40 ²	 3 PzG 8 4(1)40 ²	 3 PzG * 3(3)40 ²		
13CF		 326 8 4(1)30 ²	 326 8 3(1)30 ²	 326 8 3(1)30 ²	 326 5 3(1)30 ²	 326 * 4(4)30 ²	9008



28CF	<div>210 5 4NW  V 6(1)40¹</div>	<div>210 5 4NW  III 6(1)40¹</div>	<div>150 4 4NW  = 8(1)40¹</div>	<div>150 4 4NW  = 8(1)40¹</div>	<div>ARTY * 4NW  X *(4)40¹</div>	9317		
34CF	<div>210 5 9NW  V 6(1)40¹</div>	<div>210 5 9NW  III 6(1)40¹</div>	<div>210 5 9NW  III 6(1)40¹</div>	<div>150 4 9NW  = 8(1)40¹</div>	<div>150 4 9NW  - 8(1)40¹</div>	<div>ARTY * 9NW  III *(5)40¹</div>	9320	
24CF	<div>COMP 6 388  V 3(1)40²</div>	<div>150H 8 388  V 6(1)40²</div>	<div>122H 8 388  III 3(1)40²</div>	<div>105H 8 388  III 5(1)40²</div>	<div>88K 11 388  = 5(1)40²</div>	<div>75K 5 388  - 2(1)40²</div>	<div>ARTY * 388  III *(6)40²</div>	
19CF	<div>100K 12 402  V 4(1)40²</div>	<div>152H 11 402  III 5(1)40²</div>	<div>122H 8 402  III 3(1)40²</div>	<div>105H 8 402  = 5(1)40²</div>	<div>75K 5 402  - 2(1)40²</div>	<div>ARTY * 402  III *(5)40²</div>	9416	
13CF	<div>150H 8 277  V 4(1)30²</div>	<div>105H 8 277  III 3(1)30²</div>	<div>105H 8 277  = 3(1)30²</div>	<div>75K 5 277  - 3(1)30²</div>	<div>ARTY * 277  III *(4)30²</div>	9316		16CF 3FJ 6(1)

Hex coordinates provide at-start locations for Artillery Substitutes.

	 13CF	 13CF	 13CF	 13CF	
	 16CF	 16CF	 16CF	 16CF	
 9521	<p>Hex coordinates provide at-start locations for Artillery Substitutes.</p>				
	 11CF	 11CF	 11CF	 11CF	9522
16CF	 16CF	 16CF	 16CF	 16CF	 16CF
					9422

A TIME FOR TRUMPETS



German Artillery Formation Substitute Units

- Substitute units are available for each German Division, for each Volks Artillery Korps and for each NW Brigade.
- The Substitute unit is denoted by the term ARTY above the Nato box.
- Artillery substitute units may be placed on board at start, only if hex coordinates are listed next to the substitute unit.
- When using the substitute, the individual battalions are removed and placed on the German Artillery Park Cards.
- If employed after the 16MO turn, the substitute unit may be placed in any hex occupied by a subordinate battalion.
- The Substitute unit may be placed on the board In-Battery or in March Order.
- When the Artillery Substitute unit is on the front side, all battalions are in March Order.
- When the Artillery Substitute unit is moved, it represents movement of the entire formation.
- When the Artillery Substitute unit changes mode to In-Battery, all battalions are considered In-Battery.
- The Combat Factor and the Range on the In-Battery side of the Artillery Substitute unit is an asterisk; see 7NW above right.
- The asterisk requires examination of the battalions on the Artillery Park Cards in order to determine CF and Range.
- After a battalion shoots, rotate it in the arty formation box or cover it with a Fired marker.
- When all the battalions of the formation have fired, cover the Substitute unit with a Fired marker.



2SS Pz Corps

26CF	Elefant 4 410 8(1)40^2	152H 11 410 5(1)40^2	122H 8 410 3(1)40^2	105H 8 410 5(1)40^2	105H 8 410 5(1)40^2	ARTY * 410 *(5)40^2	9524
15CF	2SS 150H 8 6(1)50^2	2SS 105H 8 3(1)50^2	2SS 105H 8 3(1)50^2	2SS 105H 8 3(1)50^2	2SS 105H 8 3(1)50^2	2SS ARTY * 410 *(4)50^2	9824
19CF	9SS 150H 8 7(1)40^2	9SS 105H 8 3(1)40^2	9SS 105H 8 4(1)40^2	9SS COMP 8 5(2)40^1	9SS ARTY * 410 *(5)40^2		9823

Hex coordinates provide at-start locations for Artillery Substitutes.

LXVI Corps

33CF	16NW 210 5 6(1)40^1	16NW 300 3 5(1)40^1	16NW 210 5 6(1)40^1	16NW 150 4 8(1)40^1	16NW 150 4 8(1)40^1	ARTY * 16NW *(5)40^1	8633
24CF	LXVI 150H 8 6(1)40^2	10SS 100K 12 3(1)50^2	10SS 150H 8 6(1)50^2	10SS 105H 8 5(1)50^2	10SS 105H 8 4(2)50^1	ARTY * 10SS *(5)50^2	8833
13CF	18 150H 8 4(1)40^2	18 105H 8 3(1)40^2	18 105H 8 3(1)40^2	18 75K 5 3(1)40^2	ARTY * 18 *(4)40^2		9427
13CF	62 150H 8 4(1)30^2	62 105H 8 3(1)30^2	62 105H 8 3(1)30^2	62 75K 5 3(1)30^2	ARTY * 62 *(4)30^2		8634

Hex coordinates provide at-start locations for Artillery Substitutes.



A TIME FOR TRUMPETS



Field Artillery Defense Support Chart

Friendly hex being defended must be in range of supporting FA battalion(s).

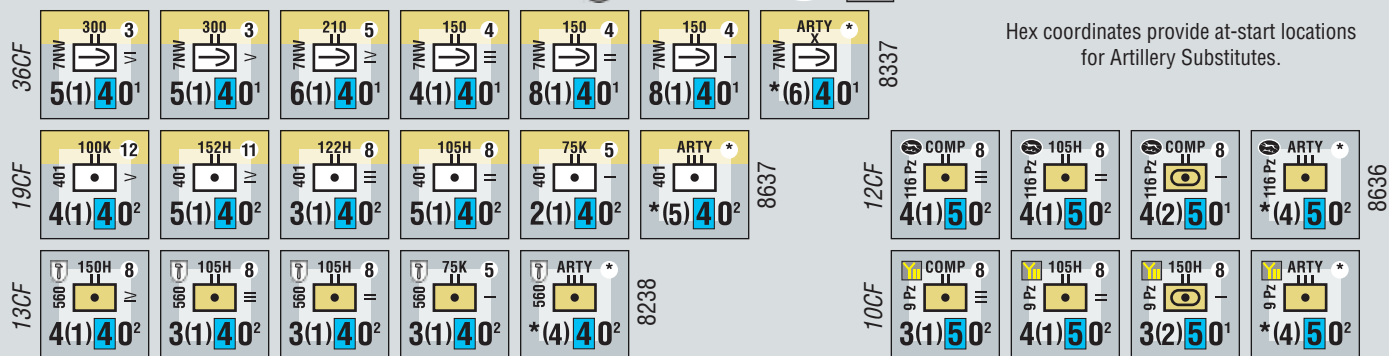
Weapon	Atmosphere	Enemy attack from one hex	Enemy attack from multiple hexes
Field Artillery	Clear Weather	Full CF	½ CF
Field Artillery	Night/Fog/Snow	½ CF	½ CF

Field Artillery Adjustments

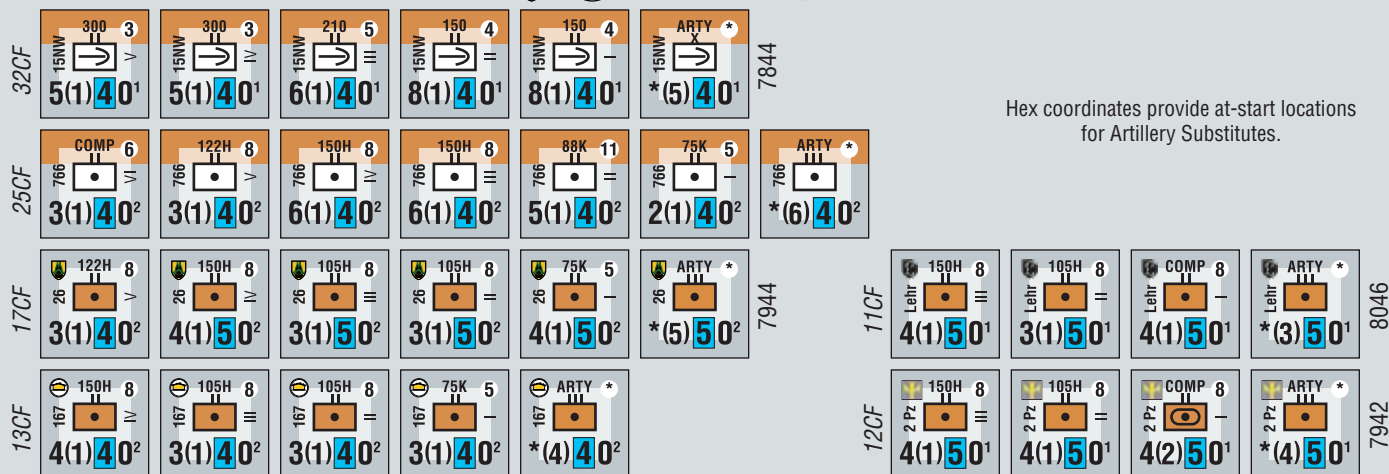
When FA halved, total FA CF, halve the total, round mathematically.

Note that Field Artillery fire is never halved more than once.

LVIII Corps



XLVII Corps



A TIME FOR TRUMPETS

Living Artillery Park Card Feb. 2021

Artillery Park LXXXV, LXXX & LIII Corps

Field Artillery Attack Support Chart

Enemy hex being attacked must be in range of supporting FA Battalion(s).



Turn	Atmosphere	Clear	Woods	Forest	Broken	Town	Marsh	City	SP	Fort
German 16MO	Any Condition	¼ CF	¼ CF	¼ CF	¼ CF	¼ CF	¼ CF	¼ CF	¼ CF	¼ CF
Any other turn	Night/Fog/Snow	½ CF	½ CF	½ CF	½ CF	½ CF	½ CF	½ CF	½ CF	½ CF
Any other turn	Clear Weather	Full CF	Full CF	Full CF	½ CF	½ CF	½ CF	½ CF	½ CF	½ CF

Field Artillery Adjustments

When FA combat factors are quartered, total the combat factors involved, quarter the total, round mathematically.

When FA combat factors are halved, total the combat factors involved, halve the total, round mathematically.

When Field Artillery fire is halved, it is never halved more than once.



LXXXV Corps



Hex coordinates provide at-start locations for Artillery Substitutes.

33CF	18NW 300 3 5(1)40 ¹	18NW 210 5 6(1)40 ¹	18NW 210 5 6(1)40 ¹	18NW 150 4 8(1)40 ¹	18NW 150 4 8(1)40 ¹	18NW ARTY * *(5)40 ¹	8352
19CF	406 100K 12 4(1)40 ²	406 152H 11 5(1)40 ²	406 122H 8 3(1)40 ²	406 105H 8 5(1)40 ²	406 75K 5 2(1)40 ²	406 ARTY * *(5)40 ²	8551
16CF	5FJ 120mm 4 6(1)40 ²	5FJ 150H 8 4(1)40 ²	5FJ 105H 8 3(1)40 ²	5FJ 105H 8 3(1)40 ²	5FJ ARTY * *(4)40 ²		8249

13CF	79 150H 8 4(1)30 ²	79 105H 8 3(1)30 ²	79 105H 8 3(1)30 ²	79 75K 5 3(1)30 ²	79 ARTY * *(4)30 ²	
14CF	352 150H 8 4(1)30 ²	352 105H 8 3(1)30 ²	352 105H 8 3(1)30 ²	352 COMP 5 4(1)30 ²	352 ARTY * *(4)30 ²	8553



LXXX Corps



32CF	8NW 300 3 5(1)40 ¹	8NW 300 3 5(1)40 ¹	8NW 210 5 6(1)40 ¹	8NW 150 4 8(1)40 ¹	8NW 150 4 8(1)40 ¹	8NW ARTY * *(5)40 ¹	9058
19CF	408 100K 12 4(1)40 ²	408 152H 11 5(1)40 ²	408 122H 8 3(1)40 ²	408 105H 8 5(1)40 ²	408 75K 5 2(1)40 ²	408 ARTY * *(5)40 ²	9056
13CF	276 150H 8 4(1)30 ²	276 105H 8 3(1)30 ²	276 105H 8 3(1)30 ²	276 75K 5 3(1)30 ²	276 ARTY * *(4)30 ²		8855
13CF	212 150H 8 4(1)50 ²	212 105H 8 3(1)50 ²	212 105H 8 3(1)50 ²	212 75K 5 3(1)50 ²	212 ARTY * *(4)50 ²		9358



LIII Corps



13CF	9 150H 8 4(1)40 ²	9 105H 8 3(1)40 ²	9 105H 8 3(1)40 ²	9 75K 5 3(1)40 ²	9 ARTY * *(4)40 ²	
12CF	15PG 150H 8 4(1)40 ²	15PG 105H 8 4(1)40 ²	15PG 105H 8 4(1)40 ²	15PG ARTY * *(3)40 ²		

